## POZNAN UNIVERSITY OF TECHNOLOGY



EUROPEAN CREDIT TRANSFER AND ACCUMULATION SYSTEM (ECTS) pl. M. Skłodowskiej-Curie 5, 60-965 Poznań

# **COURSE DESCRIPTION CARD - SYLLABUS**

Course name			
Scientific data visualization			
		Course	
Field of study		Year/Semester	
Mechanical Engineering		1/2	
Area of study (specialization	)	Profile of study	
Virtual Design Engineering		general academic	
Level of study		Course offered in	
Second-cycle studies		Polish	
Form of study		Requirements	
full-time		compulsory	
		Number of hour	
Lecture	Laboratory classes	Other (e.g. online)	
15	15		
Tutorials	Projects/seminars		
Number of credit points			
2			
		Lecturers	
Responsible for the course/lecturer:		Responsible for the course/lecturer:	
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tel. 665 2167			
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ul. Piotrowo 3 60-965 Pozna	ń		

KNOWLEDGE: student has knowledge of information technology and knowledge of mechanic engineering, including engineering graphics and CAD

SKILLS: student knows how to use CAx software, including performing simple FEM simulations; can integrate the information obtained and interpret it

SOCIAL COMPETENCES: the student is aware of the responsibility for the tasks performed, understands the need to acquire new knowledge.

### **Course objective**

Students acquire knowledge of systems and techniques related to data visualization and analysis. They



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will learn about selected issues in the field of computational geometry (3D modeling, curves and parametric surfaces, triangulation) and the basics of rendering.

### **Course-related learning outcomes**

### Knowledge

K2\_W07: Has knowledge of modeling, including the creation of a physical model, CAE (Computer Aided Engineering) systems, analysis of the results of simulations of complex mechanical systems using numerical methods; knows the basic concepts of modern methods of optimal design and their practical engineering applications.

K2\_W10: Has knowledge in the field of CAD / CAM (Computer Aided Design / Computer Aided Manufacturing) systems, 3D geometric modeling methods, model visualization methods and procedures for using models for virtual product testing. Has knowledge in the field of integration of information flows, the use of IT tools supporting design; has the basics of knowledge to optimize construction solutions.

K2\_W04: Has extended and in-depth knowledge enabling to link technical mechanics and strength of materials with computer techniques.

### Skills

K2\_U11: Can interpret natural and technical phenomena; can perform a simple calculation related to data processing, write a simple computer program to perform more complex calculations.

K2\_U14: Is able to describe and basically use engineering software systems to support design, describe 3D geometric modeling methods, model and data visualization methods, and procedures for using models for virtual product testing.

K2\_U01: Can integrate obtained information, interpret it and critically assess, as well as draw conclusions and formulate and comprehensively justify opinions.

K2\_U04: Is able to determine the directions of further learning and implement the process of selfeducation, as well as direct others in this field

### Social competences

K2\_K01: Understands the need for lifelong learning; can inspire and organize the learning process of others.

K2\_K04: Can adequately set priorities for implementation of the tasks specified by him or others.

Methods for verifying learning outcomes and assessment criteria Learning outcomes presented above are verified as follows: Oral and written tests. Assessment of individually made projects.

## Programme content

2D and 3D graphs. Geometry. 3D model. Parametric curves and surfaces. Data sources (numerical calculations, experiment, medical diagnostics). Visualisation. Techniques for data presentation - scalar



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and vector fields, sections, isosurfaces, streamlines / web glyphs / vectors, volumetric visualization. Selection / determination of variables for visualization. Vorticity, linear integral convolution. Overview of the possibilities of visualization systems on the example of the selected software (e.g. ParaView). Data processing pipeline and filters (including those created in Python).

Applications of rendering in scientific visualization on the example of the Blender program.

### **Teaching methods**

Information / problem lecture, Case study, laboratory with elements of project.

### **Bibliography**

### Basic

U. Ayachit. The ParaView Guide. Community Edition. http://paraview.org/paraview-guide/

http://www.bu.edu/tech/support/research/training-consulting/online-tutorials/introduction-to-scientific-visualization-tutorial/

M. Gągolewski, M. Bartoszuk, A. Cena. Przetwarzanie i analiza danych w języku Python. PWN, Warszawa, 2016. ISBN: 9788301189402

### Additional

https://en.wikipedia.org/wiki/Scientific\_visualization

https://en.wikipedia.org/wiki/Line\_integral\_convolution

http://www.bu.edu/tech/support/research/training-consulting/online-tutorials/paraview/

### Breakdown of average student's workload

	Hours	ECTS
Total workload	60	2,0
Classes requiring direct contact with the teacher	33	1,0
Student's own work (literature studies, preparation for laboratory	27	1,0
classes/tutorials, preparation for tests/exam, project preparation) <sup>1</sup>		

<sup>&</sup>lt;sup>1</sup> delete or add other activities as appropriate